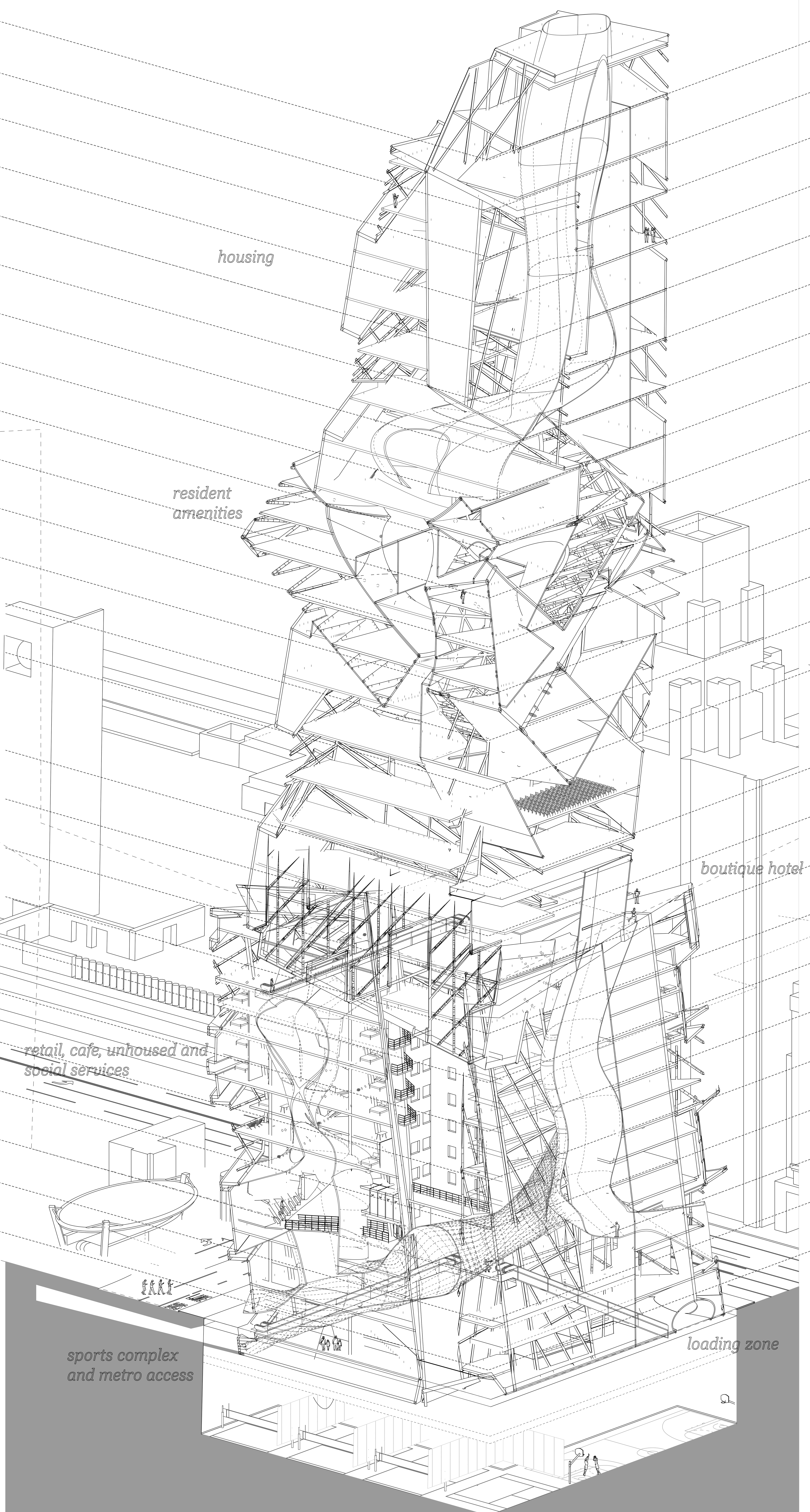


moiré effect: the mechanical interference of light by superimposed networks of lines.

parallax: the effect whereby the position or direction of an object appears to differ when viewed from different positions, e.g. through the viewfinder and the lens of a camera.



housing

resident amenities

boutique hotel

retail, cafe, unhoused and social services

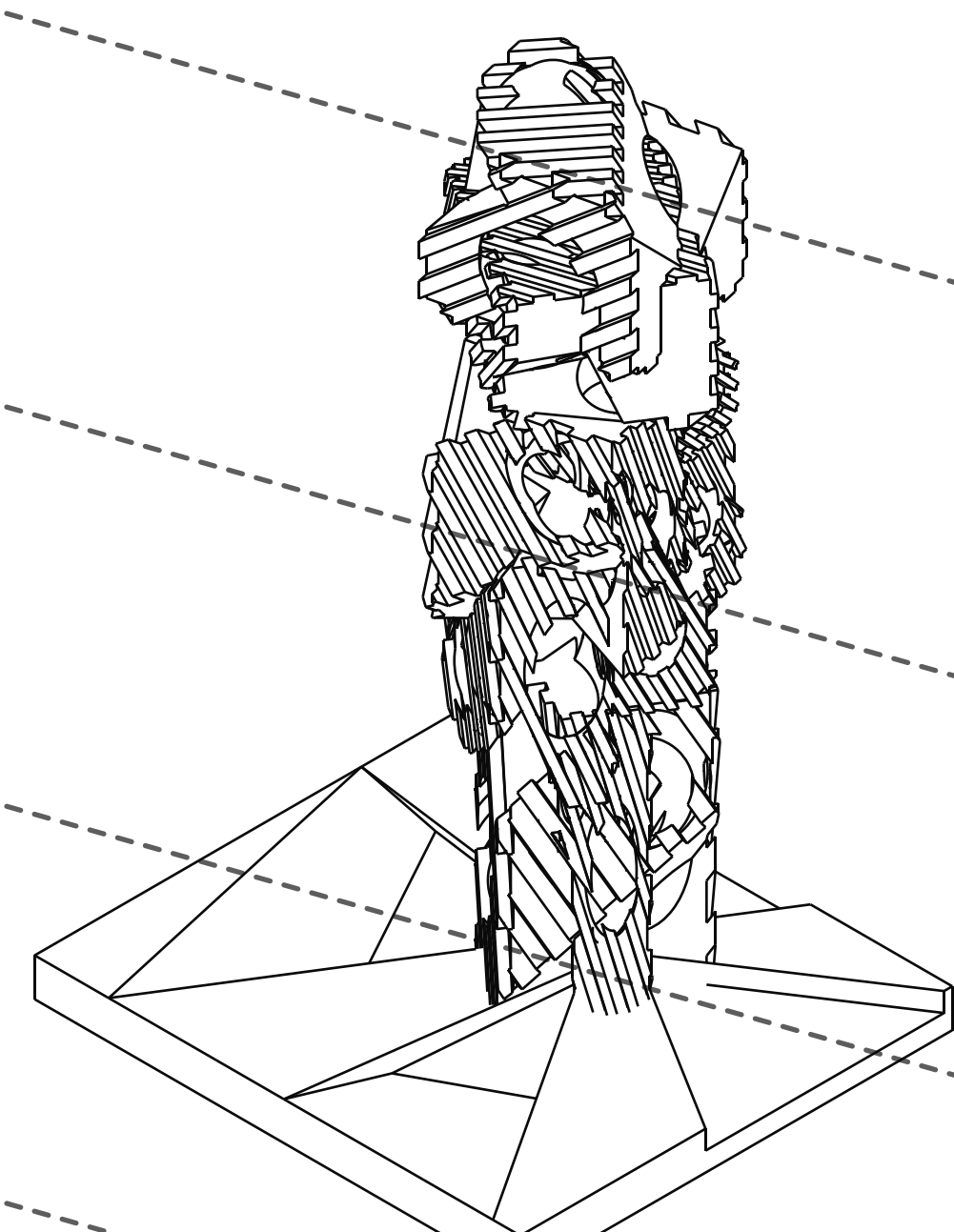
sports complex and metro access

loading zone

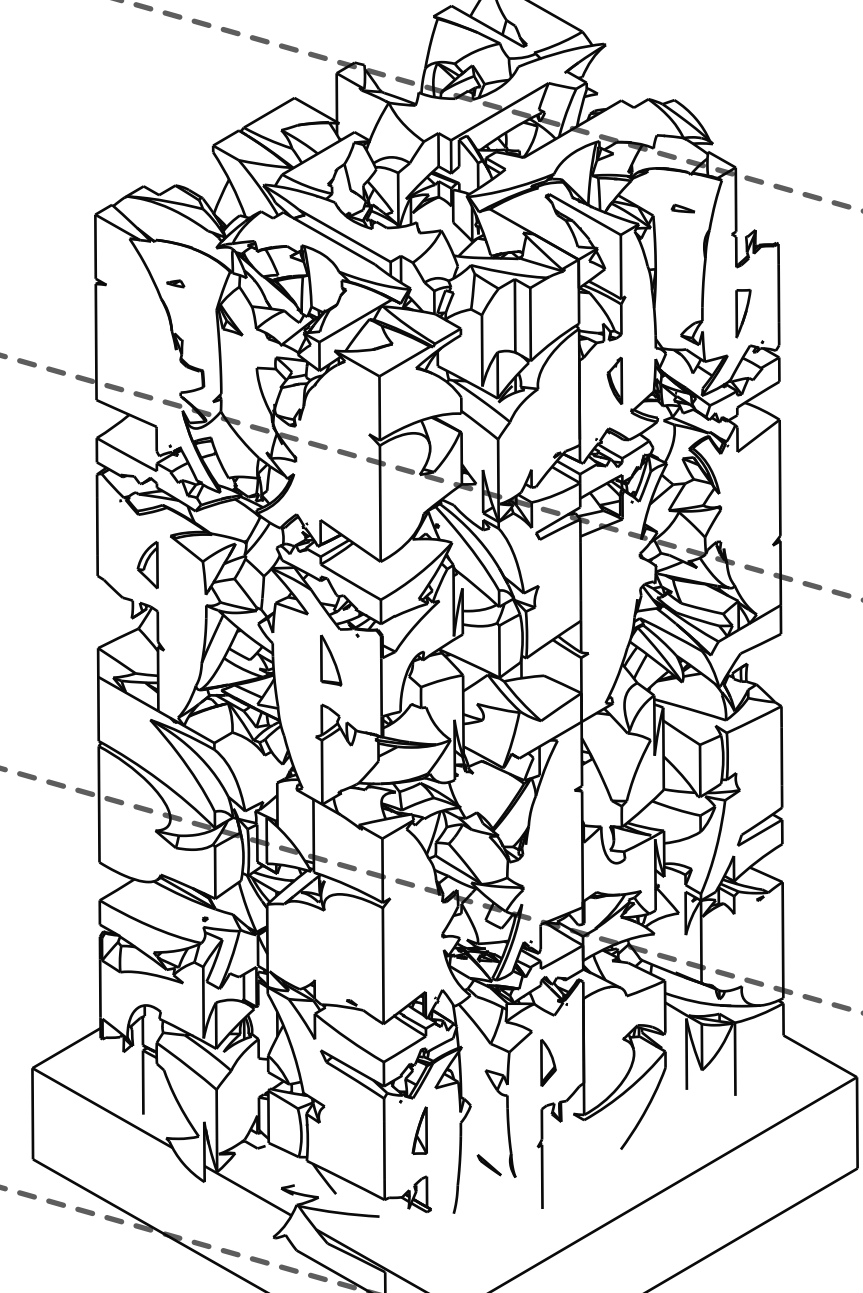
Double Vision

Double Vision is a mixed use high rise project in Los Angeles. Through the intersection of textured primitive shapes, tertiary programmatic spaces are created as a result.

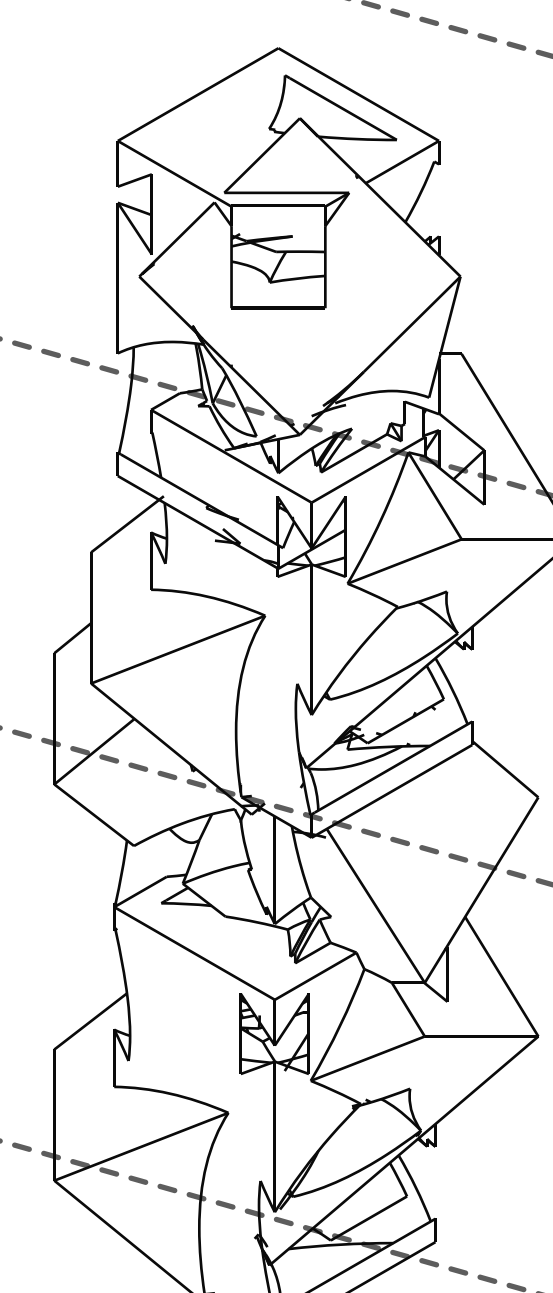
The concepts of parallax and the moiré projection have been diagrammatically applied to the skin, circulation, and program to achieve a project whose space is clearly delineated between its disjointed forms, while blurring the boundaries between programs.



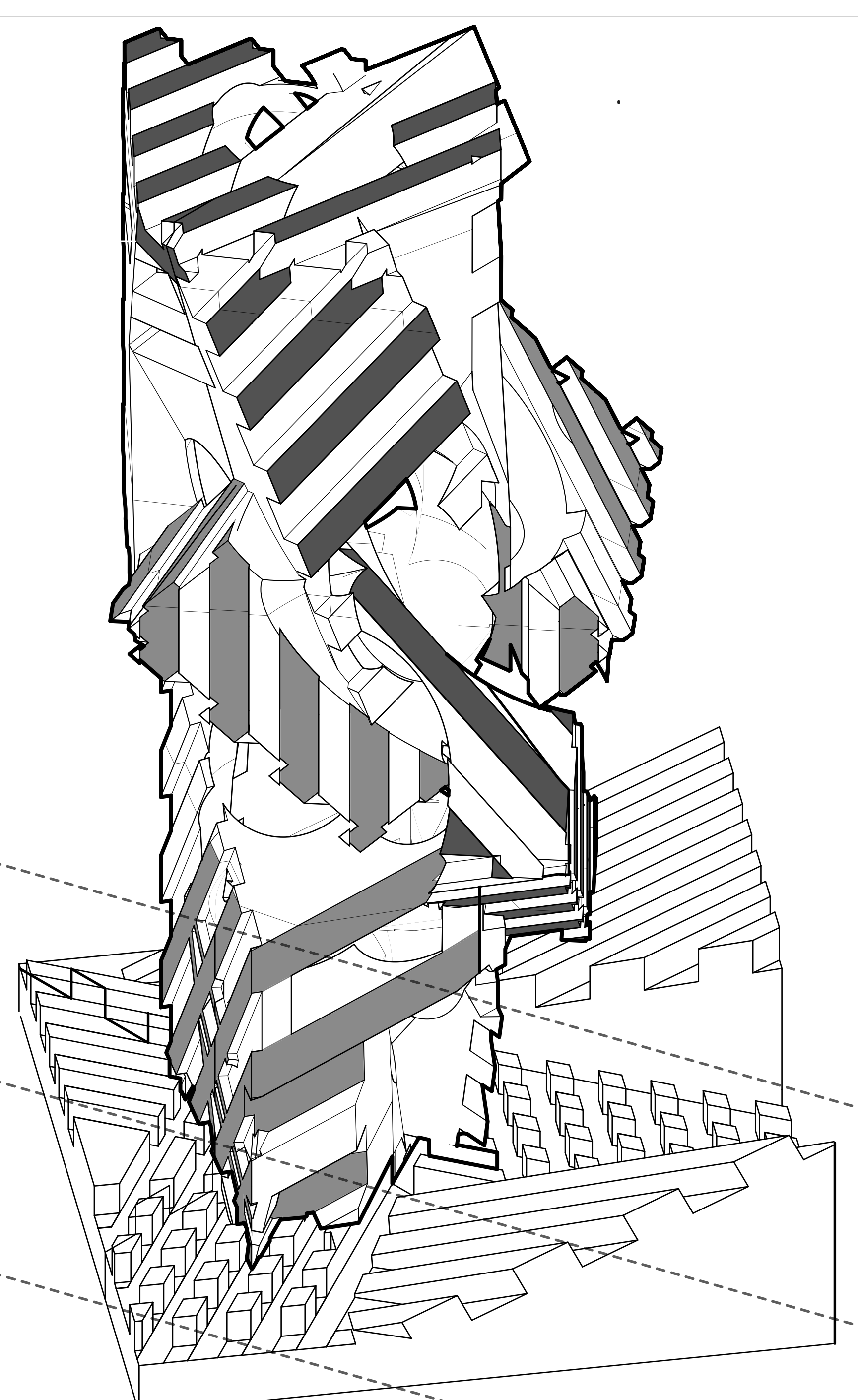
formal exploration of external texture through boolean operation.



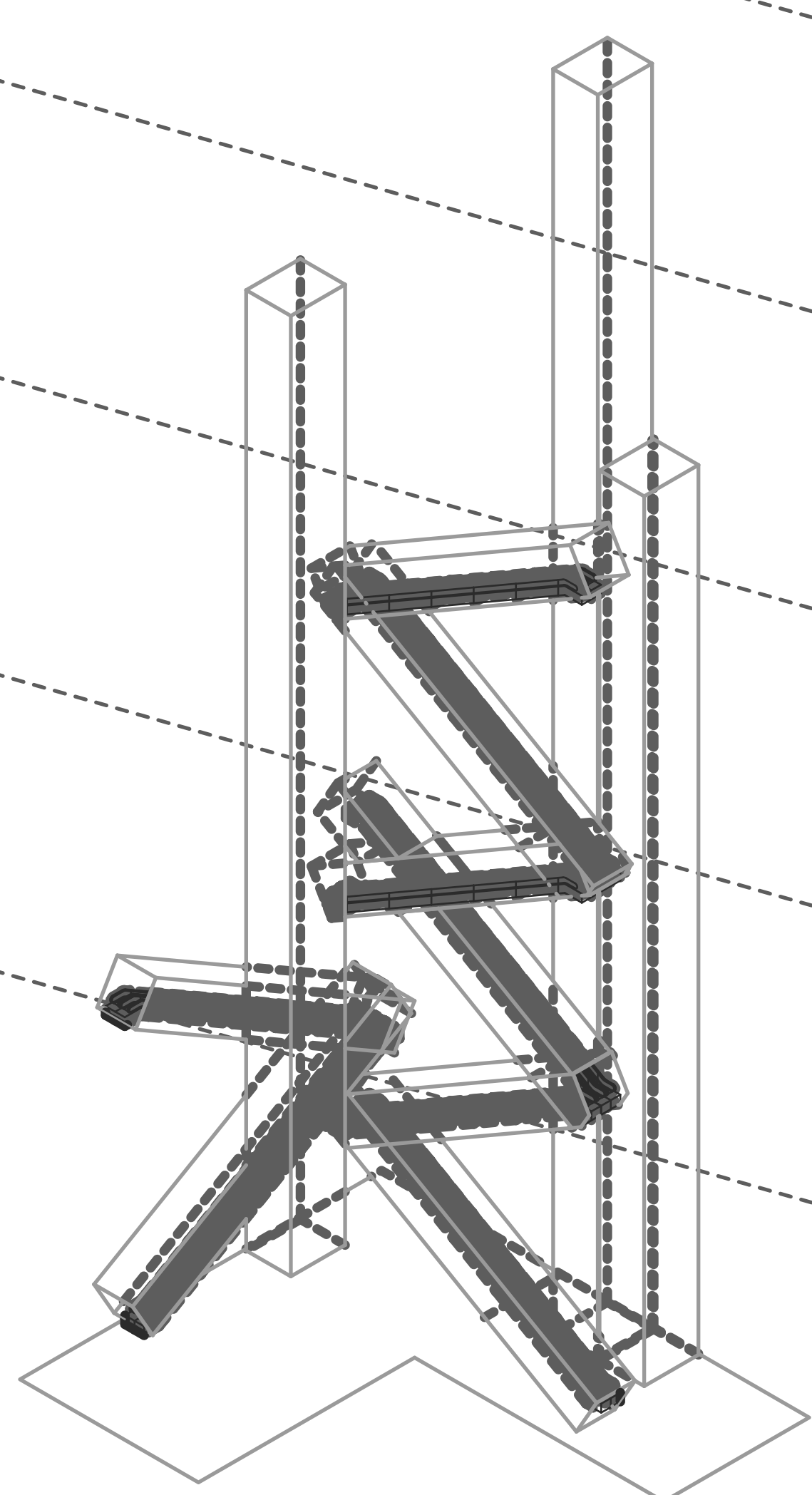
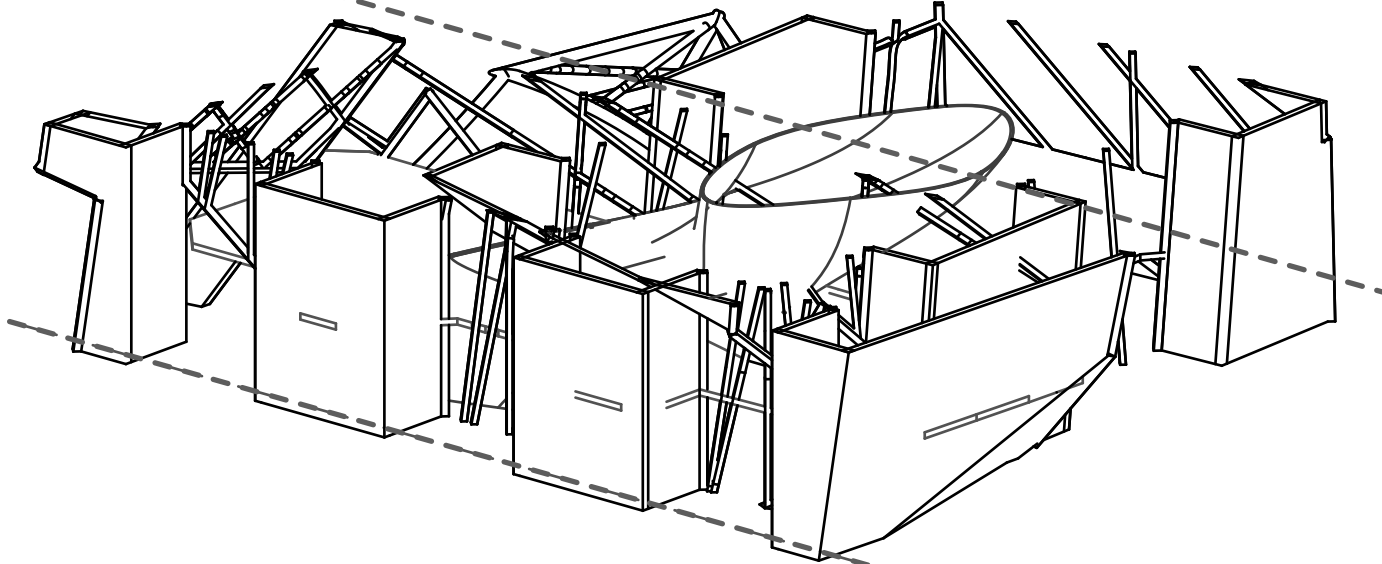
formal exploration of symmetry through modular repetition.



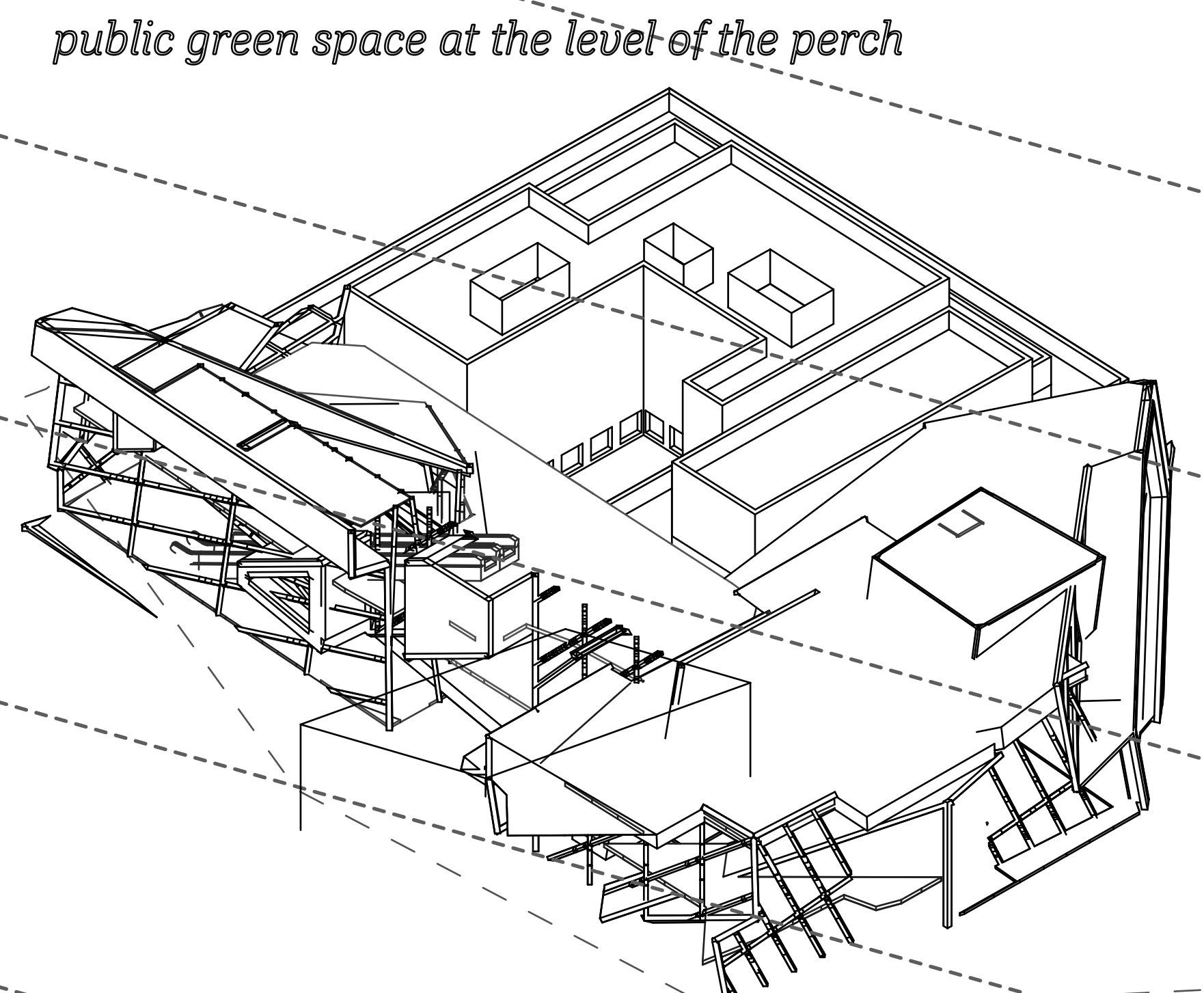
formal exploration of lower resolution modeling



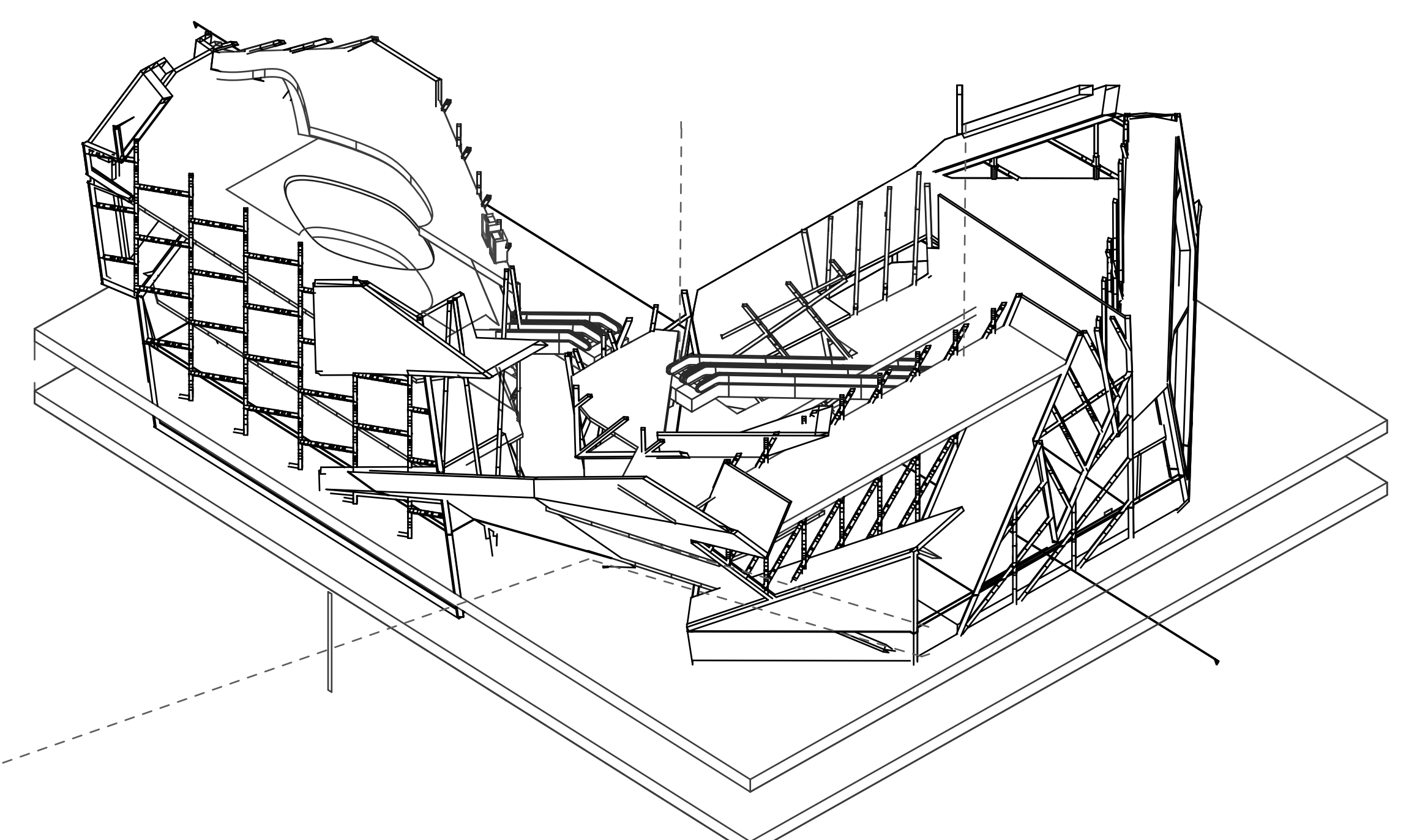
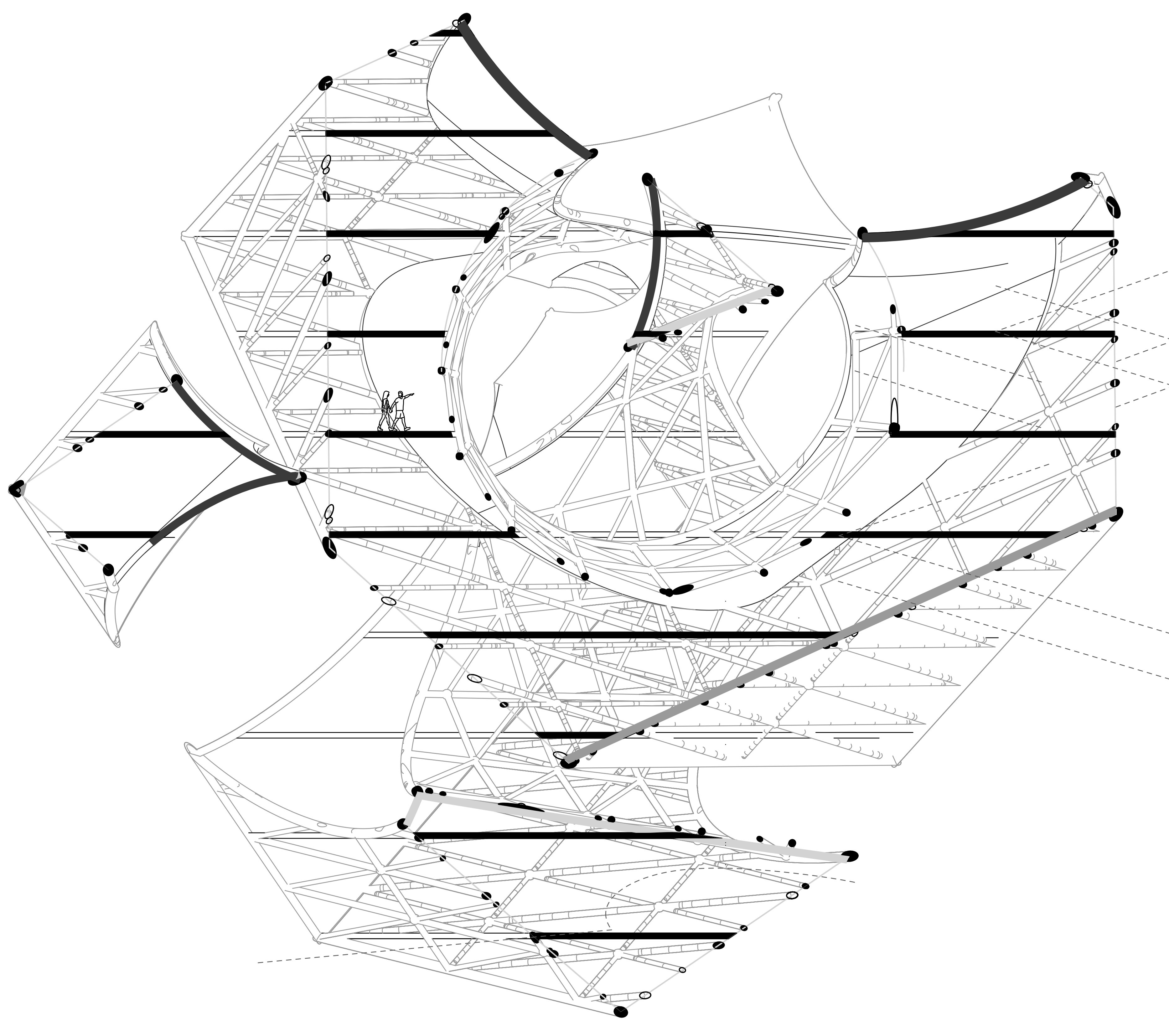
all units have access to the central greenway



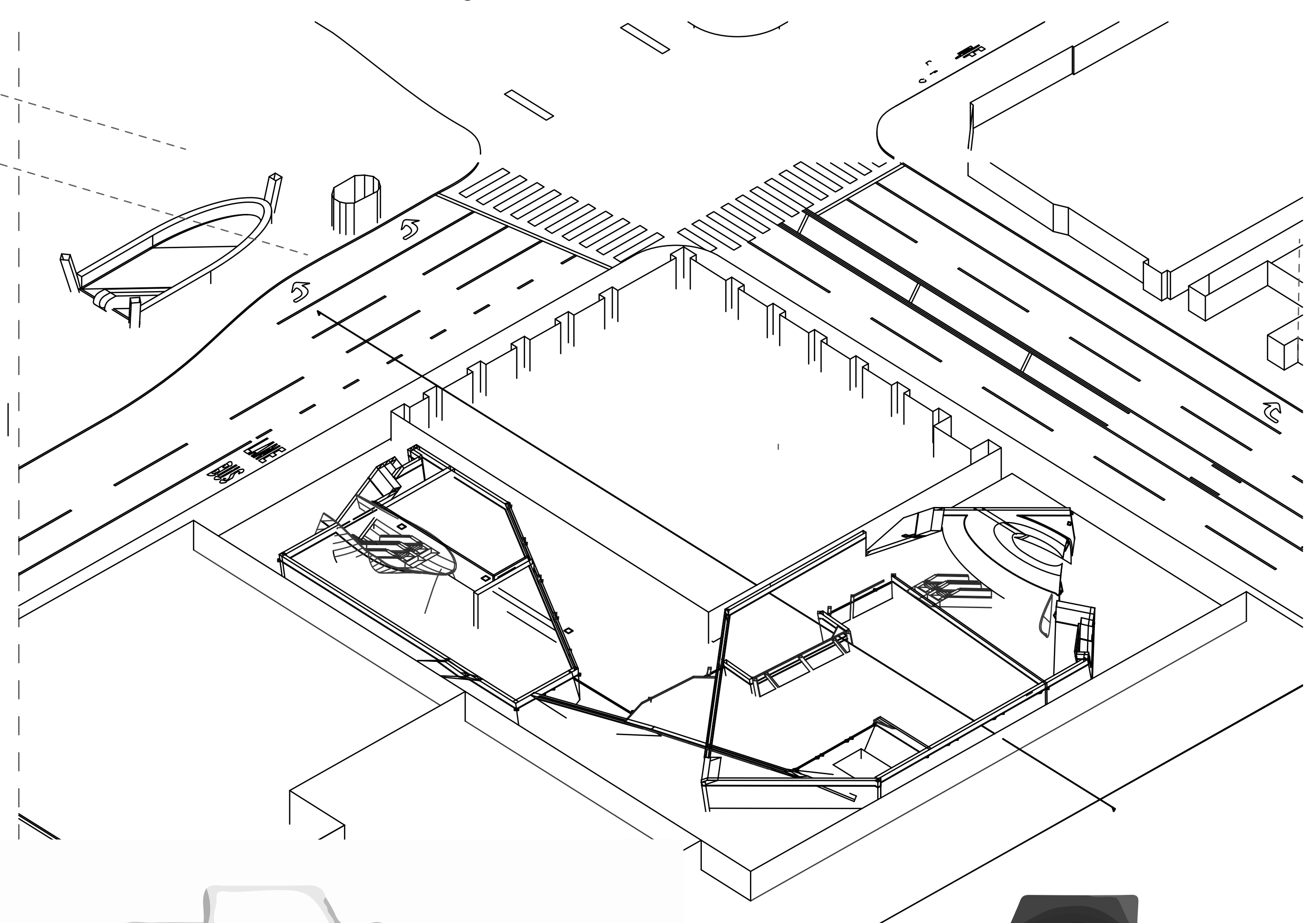
skip stop escalators encourage movement vertically through the project



public green space at the level of the perch



unhoused service center is throughout the project ducking in and out of the greenway



food pantry access on the metro side of the lot, main entrance immediately presents guests with escalators to the upper green space

